





## Industry Collaboration and Curriculum Development Workshop on: Games and Artificial Intelligence

30<sup>th</sup> May – 2<sup>nd</sup> June 2023

#### Workshop organised by:

School of Creative Arts and Engineering Department of Engineering Staffordshire University

Venue:

Catalyst Building, Leek Road Mellor Building, College Road Staffordshire University ... Stoke-on-Trent Campus





Co-funded by the Erasmus+ Programme of the European Union



### Day 1: Tuesday 30<sup>th</sup> May 2023

Time	Activities	Comments
09.00 - 10.00	Arriving at the campus and introduction to the project and the workshop activities. Chris Headleand, A. A. Soliman	- Catalyst Building reception.
10.00 - 11.30	Welcome to Games Development Department. Chris Headleand	- Catalyst Building – CA202.
11.30 - 12.00	Coffee break	
12.00 - 13.30	Teaching Games Development with Frameworks. Michael Beardwood, Jamie Tranter	- Catalyst Building – CA202.
13:30 - 14:30	Lunch	
14.30 - 16.00	Developing Frameworks for Games Development. Michael Beardwood, Jamie Tranter	- Catalyst Building – CA202.
16.00 - 17.30	Open discussion – Courses curricula/syllabus. A. A. Soliman, SU team	- Catalyst Building – CA202.







### Day 2: Wednesday 31<sup>st</sup> May 2022

Time	Activities	Comments
09.30 - 10.00	Arriving at the campus and introduction to the day activities. <i>A. A. Soliman</i>	- Catalyst Building – CA202.
10.00 - 11.30	Continuous Digital Feedback on Games Portfolios. Stuart Butler	- Catalyst Building – CA202.
11.30 - 12.00	Coffee break	
12.00 - 13.30	Micro-task teaching for Games Development. Dan Bond, Jamie Tranter, Jamie Nicholas	- Catalyst Building – CA202.
13:30 - 14:30	Lunch	
14.30 – 16.00	Future of Games Development Education. Kieran Hicks, Ben Williams, Chris Headleand	- Catalyst Building – CA202.
16.00 - 17.00	Open discussion – Courses curricula/syllabus. A. A. Soliman, SU team	- Catalyst Building – CA202.







# Day 3: Thursday 1<sup>st</sup> June 2023

Time	Activities	Comments
09.30 - 10.00	Arriving at the campus and introduction to the day activities. <i>A. A. Soliman</i>	- Catalyst Building – CA202.
10.00 - 11.30	Artificial Intelligence and Machine learning. Masum Billah	- Catalyst Building – CA202.
11.30 - 12.00	Coffee break	
12.00 - 13.30	Creative Industries spans both media production and academia. <i>Carlton Reeve</i>	- Catalyst Building – CA202.
13:30 - 14:30	Lunch	
14.30 - 16.00	Smart Zone labs visit. SU Team	- Mellor Building – the ground floor.
16.00 - 17.00	Open discussion – Courses curricula/syllabus. A. A. Soliman, SU team	- Mellor Building – the ground floor.





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#### Day 4: Friday 2<sup>nd</sup> June 2023

Time	Activities	Comments
09.30 - 10.00	Arriving at the campus and introduction to the day activities. <i>A. A. Soliman</i>	- Catalyst Building – CA202.
10.00 - 11.30	Working with external organisations – how to incorporate work placements and live briefs into academic courses. Jon Fairburn	- Catalyst Building – CA202.
11.30 - 12.00	Coffee break	
12.00 - 01.30	Digital marketing and pedagogy. Joe Hazzam	- Catalyst Building – CA202.
01:30 - 14:30	Lunch	
14.30 - 16.00	Industry relevant courses and Modules design. Tamoor Shafique	- Catalyst Building – CA202.
16.00 - 17.00	Open discussion – Courses curricula/syllabus. A. A. Soliman, SU team	- Catalyst Building – CA202.







#### Staffordshire University's Stoke Campus address:

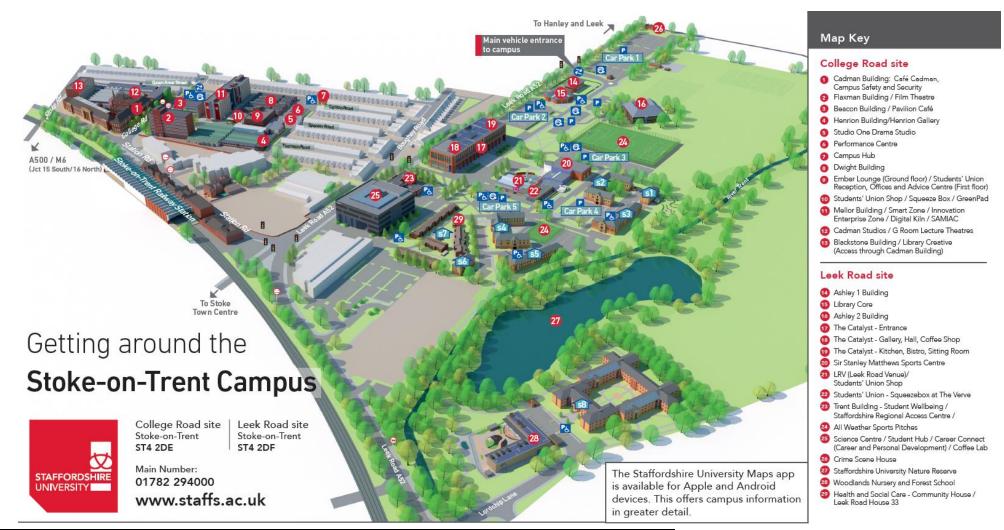
College Rd, Stoke-on-Trent ST4 2DE <u>https://www.google.co.uk/maps/place/College+Rd,+Stoke-on-</u> <u>Trent+ST4+2DE/@53.0098089,-</u> 2.1846993,16.5z/data=!4m5!3m4!1s0x487a683211850e51:0xa35746c4e62cc162!8m2!3d53. 0097731!4d-2.1815397?hl=en-GB











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